

PRESS RELEASE

NORMAN POLICE DEPARTMENT

DUI Checkpoints Coming Soon

The Norman Police Department is continuing its proactive search for impaired drivers and will be conducting DUI checkpoints in the coming months. These checkpoints will coincide with regular patrols aimed at drunk drivers and may include other law enforcement agencies assisting in this effort.

Drunk driving is one of America's deadliest crimes. In 2008, nearly 12,000 people died in highway crashes involving a driver or motorcycle operator with a blood alcohol concentration (BAC) of .08 or higher.

The deadly risks and costly consequences of driving while impaired are far too serious. With increased enforcement efforts, well trained law enforcement officers will have zero tolerance for driving while intoxicated. The Norman Police Department will make a concentrated effort to identify impaired drivers. These efforts will continue to maintain and enhance the quality of life in the City of Norman by increasing the frequency of these enforcement activities.

The goal is to have a highly visible program that will discourage people who have been drinking from getting behind the wheel, also to address those who do make the poor decision to drive while intoxicated. Driving impaired or riding with someone impaired is not worth the risk. The consequences are serious. Not only do you risk your life and the lives of others, but also the trauma and financial costs incurred from a crash or arrest for driving while impaired can be significant. Violators face jail time, the loss or suspension of their driver license, increased insurance rates, and dozens of other fees.

The Norman Police Department wants all of the great citizens of Norman and the State of Oklahoma to have a safe and enjoyable spring and summer. If you are planning to drink alcohol with friends, designate a sober driver before going out and give that person your keys. If impaired, call a taxi, use mass transit, or call a friend or family member. The department encourages everyone to do the right thing.